



# PHOTOMETRICS®

CMOS, EMCCD and CCD Cameras for Life Sciences



photometrics®

# PRIme<sup>TM</sup>Σ

## USER MANUAL

**PHOTOMETRICS®**

CMOS, EMCCD and CCD Cameras for Life Sciences

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- been subjected to improper or unauthorized repair; or
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## Verification of EMC Compliance

<b>Type of Equipment:</b>	Prime Camera
<b>Product Tested:</b>	2020
<b>Report Number:</b>	E10585-1602_QImaging-2020_Rev1.0
<b>Applicant:</b>	QIMAGING
<b>Address:</b>	Unit 101 – 19535 56th Ave. Surrey, BC Canada V3S 6K3
<b>Date of Issue:</b>	May 25, 2016
<b>Standards Applied:</b>	CFR Title 47 FCC Part 15 Subpart B, Class A ICES-003 Issue 6, Class A CISPR 11:2009/A1:2010, Class A EN 61326-1:2013 EN 61000-3-2:2014 EN 61000-3-3:2013

**Summary of Results:** QAI Laboratories confirms that the product tested as outlined in report E10585-1602\_QImaging-2020\_Rev1.0 complies with the standards listed above. QIMAGING declares that the Product Tested represents the equivalent or worst case equipment under test.


  
X

Signed By  
Amen Jathaul, EMC Laboratory Manager

QAI Laboratories  
3980 N Fraser Way  
Burnaby, BC, V5J 5K5  
Canada

123 Certificates

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## Chapter 1.

# Overview

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### About This Manual

This Prime sCMOS User Manual is divided into five chapters. Photometrics recommends you read this entire manual before operating the camera to ensure proper use. The chapter contents are briefly described below.

**Note: The information in these chapters applies only to the Prime sCMOS camera and is currently not applicable to any other Photometrics camera.**

- **System Installation** — Instructions for connecting the Prime sCMOS camera to a computer via the PCI Express interface card or the USB3.0 bus.
- **Theory of Operation** — A basic overview of sCMOS camera technology as used in the Prime sCMOS camera.
- **Operating Features** — Prime features and how to optimize them for speed and sensitivity, and how to use the different trigger modes.
- **Troubleshooting** — Answers to common camera system questions.
- **Basic Specifications** — Specifications for Prime system components.

### Precautions

The CCD and other system electronics are extremely sensitive to electrostatic discharge (ESD). To avoid permanently damaging the system, please observe the following precautions:

- If using high-voltage equipment (such as an arc lamp) with the camera system, turn the camera power on last and when powering down, power the camera off first.
- Never connect or disconnect any cable while the system is powered on.
- The camera's power should be switched off before disconnecting any camera system cables. However it is not necessary to power off the computer to detach the cables.
- Use caution when triggering high-current switching devices (such as an arc lamp) near the system. The image sensor can be permanently damaged by transient voltage spikes. If electrically noisy devices are present, an isolated, conditioned power line or dedicated isolation transformer is highly recommended.
- Always leave one inch of space around the camera's external cooling fins for airflow.

- Do not operate the camera without cooling (air or liquid).
- Never open the camera. There are no user-serviceable parts inside the Prime sCMOS camera. Opening the camera voids the warranty.
- Use only the PCI Express interface card, cables and power supply designated for this camera system. Using non-Prime cables, PCI Express interface cards or power supplies may result in permanent damage to the system.
- Do not use a C-mount lens with optics that extend behind the lens flange.

## **Environmental Requirements**

The Prime sCMOS camera system should be operated in a clean, dry environment. The camera system's ambient operating temperature is 0°C to 30°C with 80% relative humidity, non-condensing.

## **Storage Requirements**

Store the Prime sCMOS camera system in its original containers. To protect the system from excessive heat, cold and moisture, store at an ambient temperature between -20°C and 60°C with a relative humidity of 0% to 90%, noncondensing.

## **Microscopes, Lenses, and Tripods**

The camera has a standard threaded video mount and can be mounted to any microscope that accepts a standard C-mount adapter. The camera also allows you to install any lens that is compatible with a standard threaded video mount as long as its optics do not extend behind the flange of the lens. Prime can be mounted to optical tables, tripods and copy stands using the eight 1/4-20 threaded attachment points located near the camera front and rear on all sides (see figure 1)

## **Repairs**

Please save the original packing materials so you can safely ship the camera to another location or return it for repairs if necessary. The Prime sCMOS camera system contains no user-serviceable parts. Repairs must be done by Photometrics. Should the camera system require repairs, please contact Photometrics Customer Service.

**Note: Do not open the camera. Opening the Prime sCMOS camera voids the warranty.**

## **Cleaning**

Clean exterior surfaces of the camera with a dry, lint-free cloth. To remove stains, contact Photometrics Customer Service. To clean the camera's imaging window, use only a filtered compressed-air source. Hand-held cans are not recommended as they may spray propellant onto the window. Do not touch the window.

## Chapter 2.

# System Installation

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Carefully review the Precautions section in the previous chapter before performing any of the procedures outlined in this chapter. Again, use only a Prime sCMOS PCI Express data cable and Prime PCI Express interface card with the camera. Using a different cable or interface card may result in permanent damage to the system.

### Introduction

The Prime sCMOS camera system includes the following hardware components:

- Prime sCMOS Camera
- PCI Express (PCIe) interface card
- PCI Express data cable
- USB 3.0 SuperSpeed A to B data cable
- A 12V/12A power supply with international power cord set
- I/O to 8 BNC trigger break out cable, part number CBL-IO-8-BNC
- USB memory device containing PVCAM library and drivers
- Quick Installation Guide

Prime system components are linked by the PCI Express or USB3.0 data cable and controlled by the host computer system. All of these hardware components should be included with the shipment. Keep all the original packing materials so you can safely ship the camera to another location or return it for service.

If you have any difficulty with any step of the instructions, contact Photometrics Customer Service.

## Getting to Know Prime

Highlights of the Prime sCMOS camera are shown below: The Prime package includes the PVCAM drivers designed to allow you to use this camera with a variety of third party imaging software - To see a list of supported software, visit the Photometrics website.

### Dual Interface

High Speed PCI-Express

- 100fps

USB 3.0

- 31fps

### Multiple Cooling Options

Forced Air Cooling

- -10°C Cooling
- Selectable Fan Speed

Liquid Cooling

- -25°C Cooling
- Leak-proof, quick-disconnect ports

### Advanced Triggering Capabilities

Effective Global Shutter

Up to four selectable expose-out lines



- USB3.0: Lower Speed Data Connection.
- DATA : High Speed PCI-Express Connection.
- Out/In: Liquid Cooling Connections.
- Initializing: LED blinking indicates the camera is booting up.
- Power Switch: Turns the camera on and off.
- Trigger: Hirose HR10A-10R-10S for use with Photometrics' trigger to BNC break out cable CBL-IO-8-BNC.
- DC IN: Connection to external 12V 10A DC power supply.

The Prime camera package includes the PVCAM camera control software library and drivers needed to use the camera with a variety of third party imaging software. To obtain the latest version of the library and drivers visit the Photometrics website. The Photometrics website also contains listings of third party software applications that support the Prime.

## Software Compatibility Requirements

Unless there is a preferred version specified by a third party software provider, the latest version of PVCAM is recommended for use with Prime.

## Host Computer Requirements

The host computer (PC) for Prime must meet the following minimum requirements:

- Windows 7/8/10 64-bit operating system
- 2.0 GHz or faster Intel processor: either Xeon or Core i7
- 8+ GB RAM
- 250+ GB serial ATA (SATA) HDD and/or >512 GB solid state drive (SDD) for high-speed imaging and storage
- 512+ MB slot-based ATI/NVIDIA video graphics card (i.e., not an “onboard/integrated graphics” adapter)
- USB port for use with the USB memory device or Internet access to obtain the PVCAM library and interface drivers
- USB3.0 port for use with the Prime USB3.0 interface
- An open PCI-Express 4x (4 lane) interface slot or higher for use with the Prime PCIe interface card

## Software Installation

An appropriate *Installation Guide* is included as an insert with the camera. This guide provides step-by-step instructions for installing the camera interface software for Windows-based computers. Additional instructions are included for installing a PCI Express interface card in the computer.

The Photometrics USB memory device contains the following files:

- Manuals Directory — contains user manuals in PDF format.
- Customer Case Studies — application examples
- Imaging Software – a copy of Open Imaging’s FOSS Application, Micromanager
- Technical Notes – detailed background on advanced features
- For a 64-bit Windows OS, install PVCam64\_Setup\_X\_X\_X\_X.exe
- For a 32-bit Windows OS, install PVCam32\_Setup\_X\_X\_X\_X.exe
- Follow the *Installation Guide* insert for the version of Windows being used. Reboot the computer when the installation is complete.

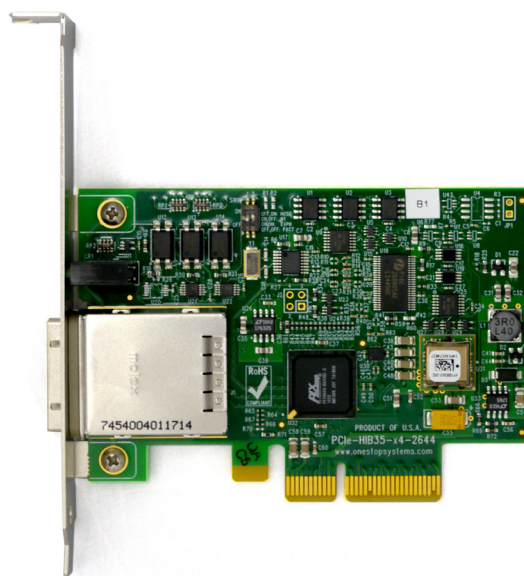
## Installing the PCI Express Interface Card

Because of the data rate resulting from 100fps 2048x2048 imaging with a 16-bit output, the data rate of the Prime camera is significantly higher than previous generations of scientific cameras. At 839 MB/s, Prime requires a more powerful computer interface than previous generations of cameras. For this reason, Prime is supplied with a high speed PCI Express bridge card that is capable of sustaining the bandwidth requirements of the camera.

**TIP:** PCI Express is a high speed peripheral data bus used by the computer to communicate with video cards, high speed Solid State Drives, and image frame grabbers. The PCI Express interface card is simply an adapter between the computer's internal PCIe bus and the camera.

While this has benefits in cost, reliability, simplicity, and performance, it is important that the camera is powered on for 10 seconds before starting the PC. This will ensure that as the computer goes through the boot process, it discovers the camera on the PCIe bus.

Install the High Speed PCI Express Interface



**Note:** The model of PCIe card shipped with the camera may differ from the one shown in the photo.

**Warning:** Do not use the PCIe interface supplied with the QImaging optiMOS sCMOS camera with the Photometrics Prime sCMOS camera. While they have a common cable and connector, they are not compatible.

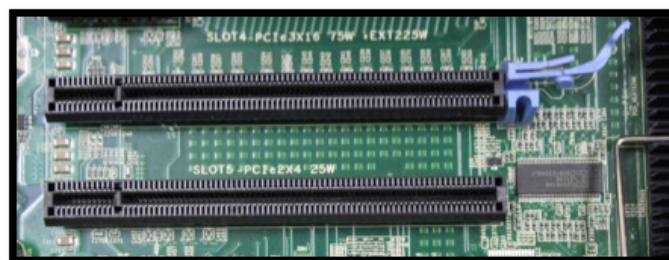
Before attempting to operate the camera, first install this interface card into the PC with the following steps:

1. Shut down the PC
2. Unplug the PC from power mains and ensure the camera is turned off
3. Open the side of the computer to access the PCI and PCIe slots



4. Locate an available 4 channel or higher PCIe slot (marked x4). Refer to the PC's documentation to locate a suitable slot.

**Tip: The PC may have motherboard slot information on the side cover**



5. Holding the Prime PCIe card and (being careful not to touch the board components or PCIe bridge pins) insert it with the proper orientation into the open slot. The card should slide into place with minimal resistance and snap when fully inserted.



## Connecting Prime to the PCIe Bus

The Prime sCMOS camera data cable is a quick insertion, quick release cable that works with the interface card and camera. Either end of the cable can be plugged into either device, and in any order.



The connector can only be inserted with the correct orientation, do not force the connector. If the connector does not insert, simply turn the connector over and retry.

**Hint: With the camera oriented so the labels on the camera are upright, the green “quick release” pull tab on the cable will be facing down.**

With the cable connected on both ends of the camera, it is ready to power on the computer.

1. Verify that the power switch on the side of the camera is in the off position.
2. Connect the power supply to the Power connector on the rear of the camera.
3. Plug the power cord into the power supply and then into a suitable wall outlet.
4. Switch on the camera (power switch on the side of camera).
5. Wait 10 seconds before powering on the PC

**Tip: The power supply and connector used by the Prime sCMOS camera is a common type. However, Photometrics carefully selects power supplies for optimum noise performance, EMI compliance and stability. Do not swap power supplies with other lab equipment even though they may meet the connector, voltage and ampere requirements of the Prime.**

## Connecting Prime with USB3.0

Prime's USB3.0 interface is ubiquitous and easy to use. To use the interface, the PC must have an open USB3.0 port. Prime is not USB2.0 compatible. USB3.0 ports are usually indicated by the SuperSpeed+ logo and are typically blue in color.

**Tip:** USB devices sharing the same bus as Prime contend for available bandwidth, potentially causing the camera to drop frame rate. For this reason, Photometrics recommends isolating the camera to its own USB3.0 root hub as shown in the Windows Device Manager.

A method for creating an independent root hub in computers with many USB devices is to install a PCI Express based USB3.0 interface card for use with the camera. In this case Photometrics recommends using the PCIe interface described above, as it also provides improvements in maximum frame rate.

It is not recommended to connect to Prime external USB3.0 hubs.



Note that the ends of the USB3.0 cable are different between the camera and PC, and require a specific orientation. The camera has a "Type B" connector and the computer will have a "Type A" connector. Do not force insertion when connecting the cable – if significant resistance is encountered stop, reexamine the connection, and if correct, retry.

With the cable connected on both ends, you are now ready to power on the computer:

1. With the camera off, connect the USB3.0 cable between camera and host computer.
2. Power the camera on.
3. Wait 30 seconds before launching the application. An LED on the rear of the camera will stop blinking when the camera is initialized and ready to communicate.

## Chapter 3.

# Theory of Operation

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### Introduction

Scientific CMOS, aka sCMOS, is a recent development in image sensor technology. The primary advantage provided by sCMOS sensors is high frame rates, even with very large pixel counts, while still operating with very low electronic noise. This largely eliminates the speed-resolution-noise tradeoff inherent in CCD sensors.

### CMOS Image Sensor Structure

A major difference between traditional CCD sensors and CMOS sensors is the location where charge-to-voltage conversion of accumulated photoelectrons takes place. CCD sensors transfer the pixels accumulated signal in charge packets in “bucket brigade” fashion across the sensor to a common output node where charge is converted to a voltage. The voltage is then sampled using off-chip Analog-to-Digital Converters (ADC) and transferred to the PC as digital grey values.

While providing excellent quantitative photometry and very high image quality, the large number of transfers and sequential digitization of pixels results in low frame rates. This speed penalty increases with the number of pixels to be digitized.

CMOS sensors leverage many of the same analog signal concepts used in CCDs, but places the output node circuitry inside each pixel. This eliminates the charge transfer process. To read the signal from a given row, the accumulated charge is converted to a voltage inside the pixel, then each pixel in the row is connected to the appropriate column voltage bus, where the on-chip ADCs convert the voltages to an 11-bit or 12-bit grey value. (Thus far, the on-chip ADCs available on CMOS sensors have limited dynamic range.)

The parallel digitization of all pixels in a row provides CMOS devices with a tremendous speed advantage. Imagine a CCD with 2048x2048 pixels – and each pixel’s voltage is measured in 1 usec. To read a single row, 2048 voltage measurements are performed in serial fashion taking slightly longer than 2 ms, and when repeated for 2048 rows, the entire image takes over four seconds to be digitized.

On a CMOS device – the entire 2048 voltage conversions needed to digitize a row happen in parallel. The sensor in the Prime sCMOS camera takes parallelism even

further by dividing the sensor into two halves, so that two rows of 2048 pixels can be measured at the same time. If the time to digitize a pixel remains at 1  $\mu$ s – the time to read the entire frame is now  $\sim$  1 ms.

In practice, the time saving is split between faster frame rates and slowing the rate of pixel measurement to reduce electronic noise. For example, if the time to measure a pixel was increased to 10  $\mu$ s to lower noise, the image sensor can still be read in 10 ms (for a maximum 100fps).

Of course, there are many challenges to obtaining the same analog performance from each of the Prime's four million pixels, whereas a CCD has a single, common output node resulting in a uniform response. The most common problems are pixel-to-pixel non uniformity in gain and offset, random telegraph noise (RTN), and defective pixels with abnormal noise or dark current characteristics (hot pixels).

Often solutions to these challenges are found in the digital domain, where Prime's advanced real time signal processing corrects each pixel for gain and offset variation using calibration at the factory. To address RTN and other pixel defects, real-time digital filters are used. These corrections are described further in this manual.

## Gain Combining

As discussed in the previous section, the column ADCs present in sCMOS devices have limited dynamic range. This is addressed by making two measurements of the accumulated charge in each pixel – the first with very high sensitivity but limited to a maximum signal of approximately 1000 electrons, and the second with reduced sensitivity but capable of measuring signals up to the pixel's 30,000 electron full well capacity.

Combining the two measurements into a single 16-bit value is the function of the digital “gain combiner”. This mathematical operation is performed on the camera's FPGA. The result is a single 1x gain of approximately 0.45e/ADU.

In practice, Prime's advanced FPGA based signal processing does an excellent job of gain combining as evidenced by the quality of gamma transfer functions (linearity) and photon transfer functions (signal versus noise). With careful observation and uniform illumination of the sensor, the zone where two measurements overlap can be seen as a slight static vertical pattern in the image. This is inherent on all current sCMOS generation sCMOS cameras. While impacting image quality, these cannot be addressed without negatively impacting image photometry and wait for further improvements to the on-sensor ADC conversion.

## Rolling and Global Shutter Readout

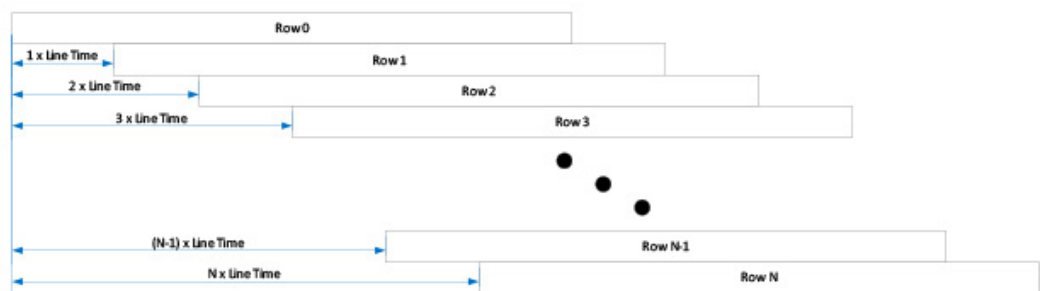
Rolling Shutter and Global Shutter are the two primary operating modes of CMOS image sensors. In Global Shutter readout, a global charge clearing mechanism begins the exposure period for all pixels. Each pixel accumulates signal charge until the exposure period ends. At this point, the accumulated charge is transferred and converted to a voltage in the pixels output node, ending the exposure.

The strength of the Global Shutter approach is that all pixels are exposed at the same instant in time – an important attribute when imaging fast moving objects. The downside of this approach is the sensor has two phases, an active image accumulation phase and a subsequent readout phase. As the phases are not overlapped in time, the maximum achievable frame rate is lower.

In Rolling shutter readout, exposure and readout are overlapped. This is accomplished by reading one row, while exposing all of the other rows (The row being digitized “rolls” through the sensor).

For Prime, the time to digitize a single row is 9.6  $\mu$ s, and consequently the delay between the start of exposure between two adjacent rows is approximately 9.6 $\mu$ s. Digitizing 1024 rows of pixels (the sensor used in Prime digitizes a row in the top and bottom half of the sensor at the same time), the time delay from the top to the middle of the sensor is approximately 9.8 ms. Since readout and exposure are overlapped, the sensor achieves the maximum frame rate of 100fps.

The graphic below depicts the time delay between each row of pixels in a rolling shutter readout mode with a CMOS camera.



*Figure 1: Rolling Shutter Exposure Row by Row Exposure Start/End Offset*

The downside of Rolling Shutter readout is that changes in the scene on similar time scales is distorted, as each row samples the image at different times. This is the well-known “rubber band” effect – but can appear in fluorescence microscopy as shaded illumination when rapidly changing wavelengths.

To maintain the benefit of Rolling Shutter readout and eliminate rolling shutter artifacts, external illumination can be gated on when all rows are being simultaneously exposed, and off during the readout phase. This external triggering mode used in combination with high speed light sources (lasers, LEDs) achieves a pseudo global shutter effect. This triggering mode is described in the device synchronization section of this manual.

## Digital Binning

Highlights of the Prime sCMOS camera are shown below: CCD image sensors are capable of charge binning (combining adjacent pixels into one super pixel). This is accomplished as part of the charge transfer process and has the advantage of increasing signal to noise in read-noise limited situations, at the expense of spatial resolution.

The lack of a charge transfer process in CMOS devices means true charge binning is not available in currently available sCMOS sensors. Even so, co-adding pixels is a convenient means to reduce image data, or increase signal by 4x and improve SNR by 2x as the noise from each pixel adds in quadrature.

Prime includes 2x2 on-camera simulated binning, done on the FPGA. This mathematically combines signal from adjacent pixels and adjusts the sum so that the bias offset is only added one time.

## Sensor Clearing

In order to capture the highest signal to noise ratio possible, it is important that scientific cameras minimize any signal that's not derived from the sample. One contribution to this background signal is the buildup of charge prior to an exposure, which includes any light still reaching the sensor and thermally generated sensor dark current. To eliminate this pre-acquisition charge accumulation, most CCD and CMOS cameras clear the sensor one or more times prior to exposing the sensor to light. This can be done using a “fast” readout that is subsequently discarded, or using additional circuitry that performs a global reset of all pixel photosites.

Unlike CCDs, there is limited benefit to performing multiple pre-exposure clearing cycles with CMOS, because each pixel is reset as part of the normal readout process, and the charge transfer registers that can hold residual signals are not present.

## Bias Offset

Scientific cameras produce a fixed artificial signal offset known as bias offset. This offset is present even when no light is falling on the sensor and the exposure time is set to zero. This preserves quantitation even down to signals of a few electrons per pixel. Typically, the user subtracts this offset before performing quantitative analysis post-acquisition.

The recommended protocol is to capture a new series of bias frames at the start of each experimental run. The series of frames can be averaged to remove noise, then used to remove the bias offset during subsequent image analysis. This can also be used to monitor for light leaks and other systematic effects that can impact experimental results.

## Pixel Noise Filters

**Note: The Prime sCMOS camera ships with an optimized default setting for Real Time Pixel Noise Filtering. Normally these values do not need to be adjusted. Additionally, the features described in this section may not be controllable in the software application. This is an advanced usage section.**

In the CMOS sensor section, it was noted that a drawback to current CMOS sensors is variability in pixel to pixel response. This variability falls into two categories, static variation in gain and offset and dynamic fluctuations that require real-time Pixel Noise Filters, also known as “Despeckling”.

The static variation in gain and offset is measured and a correction factor is determined for every pixel. This fixed pattern noise is measured during manufacture and the corrections are stored in the camera. These corrections are then applied in real-time to each image.

The dynamic fluctuations must be detected and corrected in real-time. Prime has several noise filters for this purpose. Defect detection is based on use of a conditional median filter. The 3x3 neighborhood surrounding a pixel is examined. If the pixel's value exceeds or falls below the median by a given amount, its value is replaced by the median.

Four filters are available:

Real-time Filters for Random Telegraph Noise:

1. *Despeckle* Dark Low
2. *Despeckle* Bright Low

Real-time Filters for Bright (Hot) or Dark Pixels:

3. *Despeckle* Dark High
4. *Despeckle* Bright High

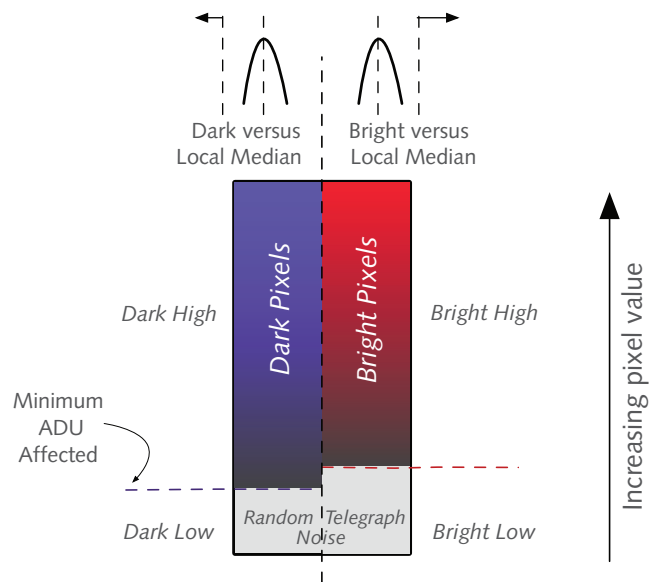


“Dark” filters work on the low side of the local median, while “Bright” filters work on the high side of the local median. The filter is only applied if the pixel’s value exceeds (or is below) a threshold expressed as a percent of the local median x 100.

For example, a *Despeckle Dark Low* threshold of “97” indicates that a pixel that is 3% below the local median will be replaced with the local median. A *Despeckle Bright High* threshold of “300” indicates that a pixel that is 200% brighter than the local median will be replaced.

The intensity range where each filter operates can be set by a value known as “Minimum ADU AFFECTED”. Take the “Dark” filters for example – pixel values that fall below the Minimum ADU Affected will be operated on using *Despeckle Dark Low*, and pixel values that lie above the *Minimum ADU Affected* will be operated on using *Despeckle Dark High* settings.

Given the new terminology – a simplified way to visualize the region in which each filter operates is shown below:



**Figure 2:**  
*Pixel Noise Filters*

The general principle for setting the pixel noise filters is to use as little filtering as possible. Often the best way to determine this is viewing a real-time histogram with log scaling of the frequency. For setting “Dark Low” and “Bright Low”, block any light from reaching the sensor and examine the bias histogram. This allows viewing the histogram’s tail, where the effect of the filters can be seen. Adjust the filters to trim the non-Gaussian tails from the distribution.

For “Dark High” and “Bright High”, observe the image with flat, even illumination in the expected range to be observed. Adjust “Bright High” to eliminate most of the bright speckles, and adjust “Dark High” to eliminate any dark speckles that might appear.

Although they can be set independently, it is recommended to keep the Minimum ADU Affected the same for the dark filters and bright filters. This value should be set approximately 1.5X the bias level to ensure the Low filters are operating on RTN noise.

## Signal Processing

Prime’s special capabilities go well beyond the sensor. Its state of the art algorithms combined with copious high-speed DDR3 memory and high speed FPGA’s (Field Programmable Gate Arrays) provide new opportunities for extracting the best information from acquired images.

Photometrics leveraged the revolution in computational imaging with two new capabilities, PrimeEnhance™ and PrimeLocate™. Prime’s computational power matches the latest generation of GP GPU’s while making the technology easy to deploy and accessible by embedding computational power inside the camera.

## Denoising (PrimeEnhance™)

While camera and sensor manufacturers have made steady progress towards the perfecting photometric imaging, low light imaging remains difficult due to photon shot noise, variability in the signal due to fluctuations in light itself.

While a fundamental property of light, these fluctuations behave in a predictable fashion governed by Poisson statistics. Advanced statistical methods were developed for estimating the true pixel value. PrimeEnhance uses state-of-the-art denoising to quantitatively restore the true pixel value by minimizing Poisson and Gaussian noise variation.

PrimeEnhance is based on searching the pixel’s neighborhood for patches with similar intensity, pattern and variance. Similarity this leads to a weight that is used to estimate the local mean. Repeated for every pixel, in multiple iterations with increasing neighborhood size, results in a 3X to 5X improvement in signal-to-noise ratio, equivalent to a 9X higher exposure level.

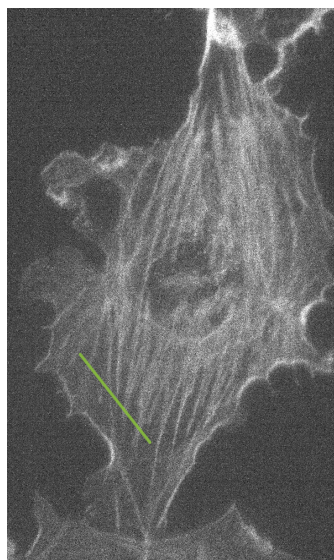


Figure 3a: Original Image

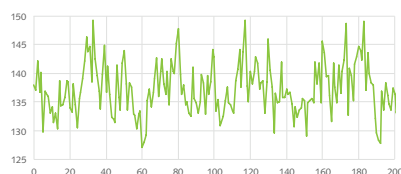


Figure 3c: Line Profile for Original Image

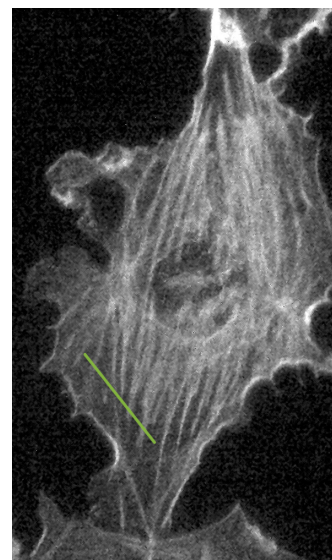


Figure 3b: PrimeEnhance

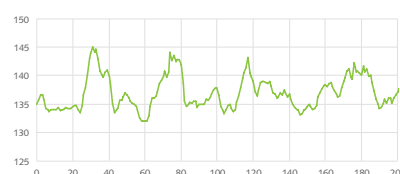


Figure 3d: Line Profile for PrimeEnhance

Figure 3: Improvement in SNR is easily seen in line plots, along with the preserved quantitation.

## Localization Microscopy (PrimeLocate™)

The hallmark feature of localization microscopy are sparse images of individual point emitters that blink at random times during an image sequence. By finding the centroid of each emitter's diffraction limited spot, and combining the localization results from each frame, a super-resolution image of the original fluorescence can be reconstructed. Several variants of this method are now well developed, STORM and GSDIM being two examples.

PrimeLocate uses a local median filter to find the brightest points in the image and extract ROI's that surround each point. The number of points and the size of the ROI are under user control. In this way, only the portion of the image containing localization data is transferred to the host computer. This greatly reduces the amount of data to be processed and stored, often by 100X.

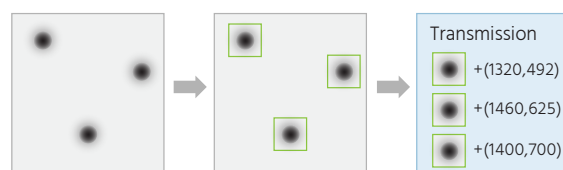


Figure 4: PrimeLocate finds the emitters (shown using an inverted lookup table for visibility in print). In this case, PrimeLocate finds three emitters – and transfers their surrounding ROI's to the host, along with metadata indicating where the ROI was taken from.

## Chapter 4.

# Operating Features

---

### Introduction

This section explains Prime's different modes of operation and the best modes to optimize imaging performance.

### Operating Frequencies

Prime has a single pixel rate or speed: 420 Mpixels per second. System performance is optimized for this data rate, delivering the highest frame rates while maintaining the lowest noise, which delivers the best imaging quality. The need to change readout rates is eliminated.

### Gain States

Prime has a single, 16-bit combined gain value. The need for providing multiple gain choices is largely eliminated through the use of the gain combiner.

### Bias Offset Setting

The factory default bias level is approximately 180 DN to 200 DN. If supported by the software application being used, the bias level can be changed. It is recommended that this value not be changed as the preset values for the defective pixel noise filters are set with this value.

### Clearing Mode Selection

In normal video-rate imaging, Prime's clearing mode should be set to "Clear Pre-Sequence". In "Clear Pre-Sequence", one sensor clear occurs prior to acquiring an image sequence, but no extra clearing is done between frames. This eliminates unnecessary sensor clearing and maximizes frame rates.

If a CMOS sensor has an electronic global clearing function, "Clear Pre Sequence" also ensures there is no sensor clearing while readout is taking place, otherwise a portion of the image would be removed before it could be digitized.

The following waveforms show how the overlap behavior of "Clear Pre-Sequence" functions for the Prime camera.

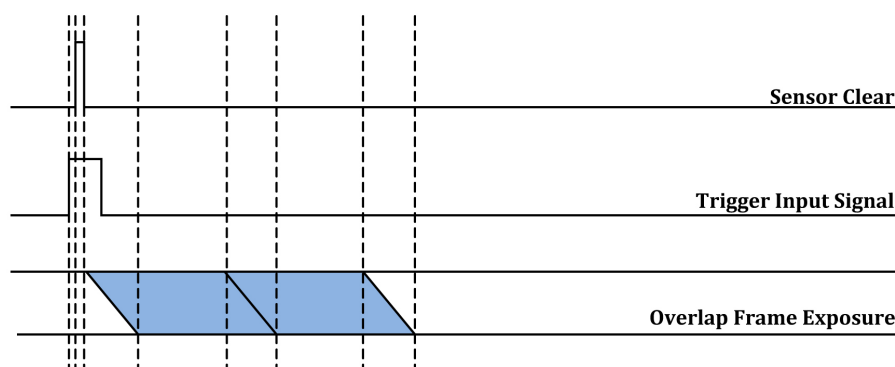


Figure 5

**Tip:** In some software applications, multiple clearing modes may be listed as they are required for other cameras, but when using Prime, be sure to only use “Clear Pre-Sequence”.

For time-lapse acquisitions with a significant delay between frames, clearing before each exposure may be necessary to clear accumulated dark current. If the time lapse is acquired under computer timing control, individual snaps taken with “Clear Pre-Sequence” turned on will be cleared with each new acquisition.

If the time-lapse is acquired using timing generated by the camera or an external timing generator, “Clear Pre-Sequence” will clear the sensor only for the first frame. In this case, “Clear Pre-Exposure” should be used as there is no concern over maximizing frame rate when each frame is separated by several seconds or more.

## Single and Multiple Regions Of Interest

Regions of Interest (ROIs) are image sub regions selected by the user to be captured and delivered to the host PC in place of the full image. This can substantially increase frame rates and lower the amount of data that needs to be processed.

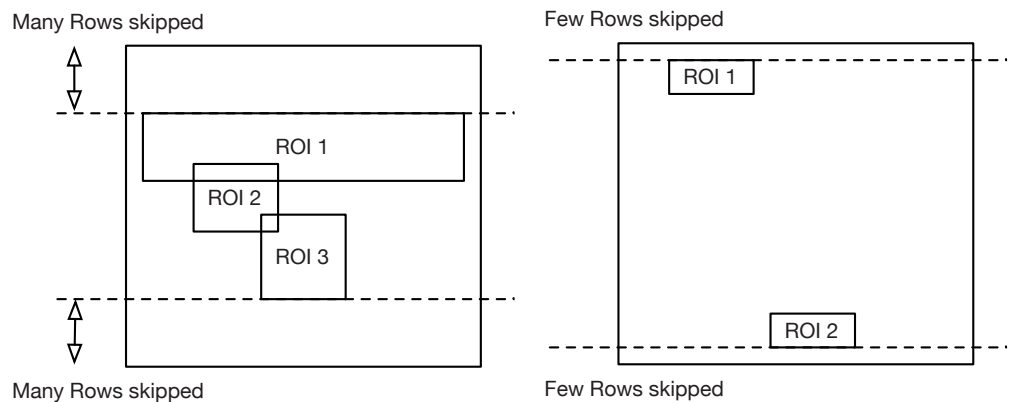
Frame rates increase with decreasing numbers of rows contained in the ROI. By reducing the number of rows, frame rates above 1000fps are achievable with small ROIs. As a result, the sensor architecture, if any pixel in a row is part of the ROI, the entire row is digitized. Reducing the number of columns in the ROI does not improve the frame rate of the camera, but it does reduce the amount of data acquired, saving computer resources and processing time.

**Note:** Very small ROI's of less than 2000 pixels can result in data transfer problems during high-speed DMA data transfers to host memory. If a small ROI does not return an image, try changing the ROI boundary to make it larger than 2000 pixels, or chose a different starting pixel for the ROI.

Prime supports advanced multi-ROI acquisition in part due to the exceptionally powerful on camera FPGA. Up to 16 user defined ROIs can be collected and sent to the host PC. The regions may overlap.

This is excellent for reducing the amount of data to the essential in high frame rate experiments. This can also speed up frame rates depending on the number of rows in the bounding envelope that encloses all ROIs.

To use this feature, it must be supported in the third party imaging application being used. For programmers, an example application is included in the PVCAM SDK, available from Photometrics at no additional cost.



*Figure 6: The multi-region selection on the left will result in a higher frame rate than the selection on the right, due to a smaller number of rows to be digitized.*

## Device Synchronization (Triggering)

Prime offers several methods of integrating with external hardware devices. Each camera has a 10-pin, Hirose HR212-10RC-10SDL(74) connector on the back of the camera for trigger input/output operations. The signals provided to the user are:

Trigger In	Inputs initiate an exposure or sequence
Trigger Ready Out	Status indicating if the camera can accept another trigger
Read Out	Status indicating the camera is currently digitizing
Expose Out 1	Output for controlling illumination source 1
Expose Out 2	Output for controlling illumination source 2
Expose Out 3	Output for controlling illumination source 3
Expose Out 4	Output for controlling illumination source 4



A special BNC breakout cable is provided to easily access these signals, and each break out BNC cable is labeled according to its function. Note that one BNC output is a spare for future use.

## Trigger Modes

Prime supports four trigger modes and three expose out behaviors. The triggering modes and expose out behaviors of the camera are described as:

### Timed Mode (Internal)

Timed mode is the default triggering mode for Prime. This means, the software/application initiates the start of a sequence of acquisitions. Once initiated, each frame captured in the sequence is controlled by the internal timing generators of the camera. Camera settings, expose out behavior and sequence size are set in the software application prior to acquiring the sequence. Timed mode is used when synchronization with other devices is either not required or is controlled independently through the software.

### Trigger-First Mode

Similar to Timed Mode but requires a hardware trigger from the I/O connector. Hardware triggers enable a higher precision of acquisition timing than software triggers. Rising edge of an external trigger initiates the start of a sequence of acquisitions.



Once initiated, each frame capture in the sequence is controlled by the internal timing generators of the camera. Camera settings, expose out behavior and sequence size is set in the software application prior to acquiring the sequence.

## Edge Mode

Like Trigger-First Mode, Edge Mode requires a hardware trigger but this time for every frame. The rising edge of the external trigger initiates capture of a single frame. Each frame requires an external trigger from the I/O connector. Camera settings, expose out behavior and sequence size is set in the software application prior to acquiring the sequence.

## Edge Mode Global Exposure

Similar to Edge Mode trigger but this time every frame will be “Expose all Rows”. The rising edge of the external trigger initiates capture of a single frame. There is a delay between reception of trigger and begin of image capture that will correspond to the delay required to begin exposing all rows. Camera settings, expose out behavior and sequence size is set in the software application prior to acquiring the sequence.

## Expose Out Behaviors

The settable Expose out behaviors provide flexibility in different experimental scenarios.

*Note: All timing diagrams below are shown with Edge triggering mode*

### First Row

The “Expose Out” signal leaving the camera is high only when the first row of a single frame is being exposed. The length of the signal is equal to the exposure time for the first row. Exposure time is equal to what is set in the software application.

Although “First Row” behavior provides the maximum camera frame rates, it does not avoid the overlap due to rolling shutter. This mode is not recommended if trying to alternate between excitation wavelengths.

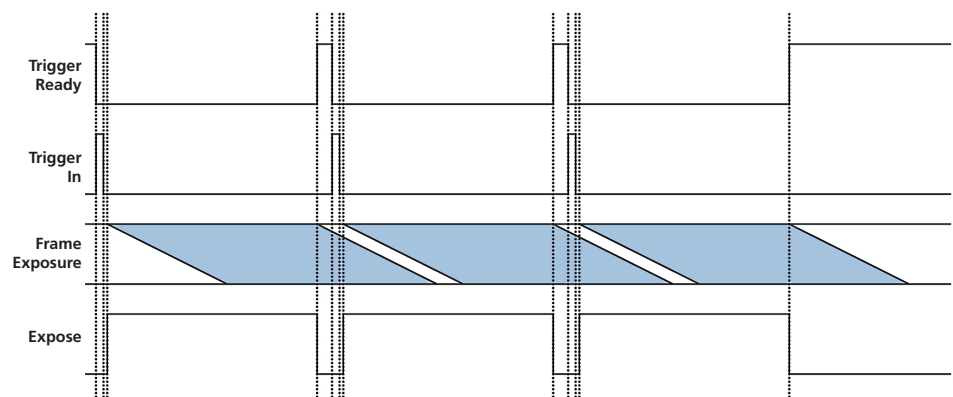


Figure 7

## Any Row

The “Expose Out” I/O signal leaving the camera is high when any row in a single frame is exposing. The length of the Expose Out signal is equal to the time between the start of the first row’s exposure and the end of the last row’s exposure. Each line exposes for the same amount of time which is equal to what is set in the software application. Maximum camera frame rates are not possible in this mode but this does avoid frame overlap.

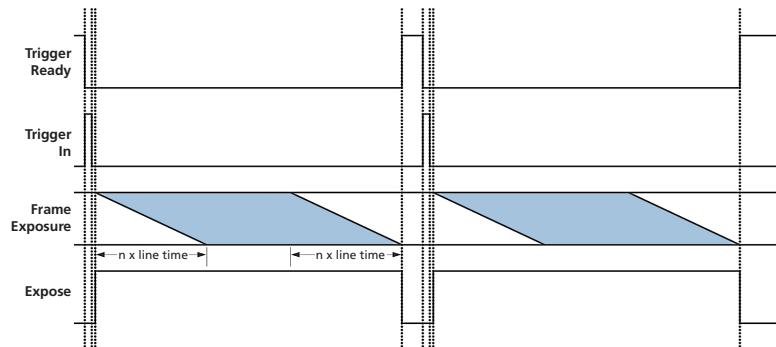


Figure 8

## All Rows

The “Expose Out” I/O signal leaving the camera is high only when all rows within a single frame are exposing simultaneously. The length of the Expose Out signal is equal to the time between the start of the last row’s exposure and the end of the first row’s exposure, which is also equal to the exposure time set in the software application. Each row exposes for the length of time as defined by the software application plus the time required for each row to start exposing (approximately 10ms).

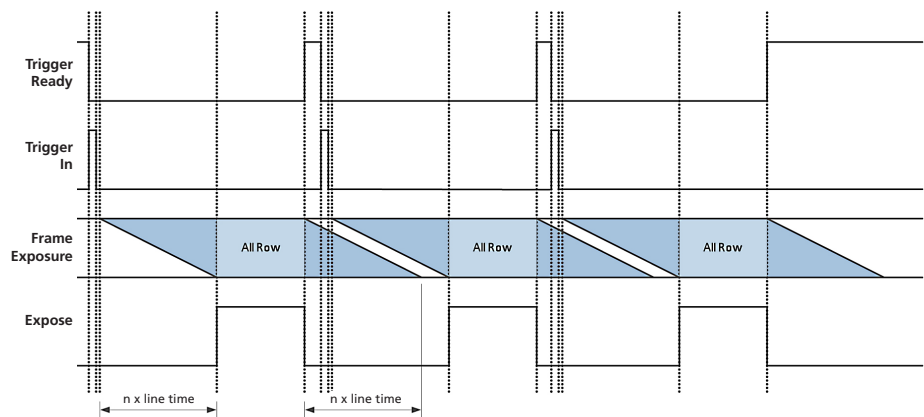


Figure 9

All Rows provides an effective global shutter with the speed and low noise benefits of rolling shutter, but eliminates rolling shutter motion artifacts. This mode is recommended for synchronizing the camera with high speed light sources that alternate excitation wavelengths for high speed multi-channel fluorescence. In this mode, user defined exposure time + 10ms defines camera frame rate. For example:

User Enters	Each Line Exposes For	Expose Out Goes High For	Effective Exposure	Expected Frame Rate
1ms	11ms	1ms	1ms	90 fps
5ms	15ms	5ms	5ms	67 fps
10ms	20ms	10ms	10ms	50 fps
20ms	30ms	20ms	20ms	33 fps

Below is a comparison of the three different Expose Out behaviors under different exposure time lengths:

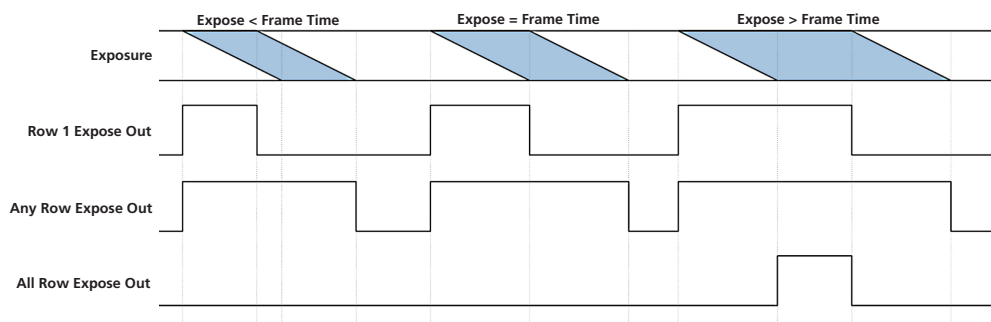


Figure 10

From this comparison, the following conditions can be defined for each expose out behavior:

	First Row Expose	All Row Expose	All Row Expose
Expose ≤ Frame Time	Yes	No	No
Expose > Frame Time	Yes	Yes	Yes
100fps (Full Frame)	Yes	Yes	Yes
Exposure Overlap	Yes	Yes	Yes
Simulated Global Shutter	No	Yes	Yes

## Multiple Output Triggers

The Prime sCMOS camera has four independent trigger output signals. This enables hardware control over light sources that cycle through different excitation wavelengths during a sequence acquisition. For example, a multi-wavelength LED light source can rapidly switch between two different fluorochromes.

The enabled outputs are simply cycled with each frame in a sequence. For example, if two outputs are enabled, the output trigger signal is routed to output 1, output 2, output 1, output 2, and so on.

If all four outputs are enabled the sequence would be as follows:

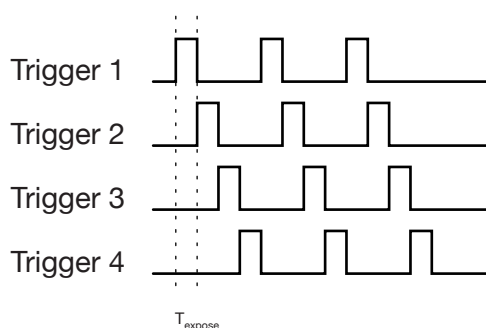


Figure 11

## SMART Streaming

Sequenced Multiple Acquisition Real Time Streaming, aka SMART Streaming, is an exclusive Photometrics camera feature that enables Prime to capture a continuous sequence of images, while cycling through a maximum of 16 pre-programmed exposure time values. This avoids the overhead of host communication time, resulting in very high frame rate imaging while maintaining the correct exposure level for each fluorophore.

The maximum exposure time per frame is 10 seconds in keeping with the SMART Streaming high frame rate benefits.

When Multiple Output Triggers is combined with SMART streaming, it is possible to control the exposure time of each output independently. This is much faster than using software-based methods for control timing of illumination devices.

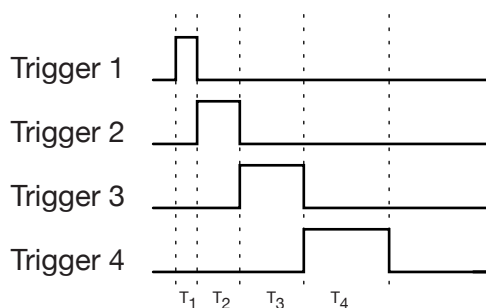


Figure 12

The following table shows the frame rate advantages possible using multiple trigger outputs and multiple triggers with SMART Streaming™ enabled.

Method	Exposures	Time for 100 images	FPS
USB Control	Channel 1 50ms, Channel 2 50ms	61 seconds	1.6 fps
USB Control	Channel 1 50ms, Channel 2 10ms	71 seconds	1.4 fps
Multi Trigger Out	Channel 1 50ms, Channel 2 50ms	6 seconds	16fps
Multi Trigger Out	Channel 1 50ms, Channel 2 10ms	6 seconds	16fps
Multi Trigger Out + SMART Streaming	Channel 1 50ms, Channel 2 10ms	4 seconds	25 fps

## Fan Speed Control and Liquid Cooling

Fans are often used to remove heat from the camera due to their convenience. However, under demanding conditions, fan vibration isolation is insufficient for single molecule localization, high magnification imaging or use with micromanipulators.

Prime solves this problem in two ways. First, a new, innovate fan mounting system was developed that isolates fan vibration from the rest of the camera. Side by side testing with competing products indicated that Prime outperforms alternatives in terms of vibration isolation.

Secondly, the fan has variable speed control. The lower the fan speed, the lower the vibration transferred. Prime provides three fan speeds, and even on the lowest setting, it can still reach nominal -10 C sensor cooling in a 23 C ambient.

To achieve the ultimate in low vibration performance, the fan can be completely turned off in software. Prime provides liquid cooling ports for this purpose. Fan speed settings include:

1. High
2. Medium
3. Low
4. Off (Liquid cooling)

**Note: If the camera is inadvertently left on with the air and liquid cooling disabled, a protection circuit will trip preventing the camera from overheating. This circuit disables current to the sensor cooling system until the camera returns. In this case the camera is unable to cool the sensor. When setting Prime on a flat surface, be careful to not block the air vents.**

## Advanced Features

The ideas behind two of Prime's unique signal processing capabilities are described in Chapter 3, Theory of Operation. This section clarifies the settings that control each feature.

### PrimeEnhance

In many applications, the only control over PrimeEnhance is a simple "on/off" checkbox. PrimeEnhance also provides controls over:

1. Number of iterations through algorithm
2. Gain = Prime system gain x 100
3. Offset = Prime bias offset - 100
4. Lambda Multichannel System = Controls weights in distance calculation

At the time of this writing, Iterations is fixed at three. Future versions of Prime will also allow a choice of Iterations = 2. Iterations = 2 will provide less denoising, but will be ~ 2x faster in frame rate.

Gain and Offset are determined by the camera's design and uses appropriate default values. In the future these will become default "read only" rather than settable properties.

Currently, the Lambda is fixed and will disappear in future versions of PrimeEnhance.

### PrimeLocate

In addition to a control to enable PrimeLocate, additional control parameters provided are:

1. The number of ROIs returned per frame (1..512)
2. The size of the ROIs returned (1..15)

Note that the size of the ROIs is given as a "radius". The actual ROI patch size is 2 x radius + 1. The smallest ROI is a 3x3 pixel region (radius=1), and the largest ROI is a 31x31 pixel region (radius=15).

If it is required to go outside of these ranges, please contact Photometrics customer service. These ranges were chosen based on the specific use case of STORM imaging, but may be changed in future camera updates.

## Time Stamps

Prime is able to output “metadata” that describes data associated with each frame. Metadata contains useful information like the exposure time, ROI location and time stamps. Metadata is inserted directly into the frame buffer and transferred together with the image data.

Time stamps are particularly useful. Prime generates *Driver Generated Timestamps* (for legacy support) in the host PC and *Hardware Timestamps* generated in the camera. The accuracy of Prime’s *Hardware Timestamps* is approximately 10 usec, one row read time from the sensor. This is far better than the 1 ms accuracy of *Driver Generated Timestamps*. Hardware Timestamps are given in units of 1 ns.

To display Hardware Timestamps in the Micro-Manager application, metadata must be enabled for Prime in the Device Property Browser. When acquiring a sequence, Hardware Timestamps will be displayed in the metadata tab with the prefix “FMD” (for Frame metadata).

**Note:** Prime has timestamps for “Bof” for “Begin of Frame” and “Eof” for “End of Frame” events, which differ by approximately 10 ms, which was the preset exposure time.

NAME	VALUE
PVCAM-FMD-ExposureTimeNs	9993600
PVCAM-FMD-FrameNr	11
PVCAM-FMD-TimestampBofNs	254157974400
PVCAM-FMD-TimestampEofNs	254167804800

Figure 13



## Chapter 5.

# Troubleshooting

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**For difficulty in troubleshooting or if the symptoms are not listed here, contact Photometrics Customer Service.**

### System Does Not Boot Normally

If the operating system does not boot normally after the interface card is installed, try reseating the PCIe card. If this is unsuccessful, try installing the new card in another open PCIe 4x or higher slot. If this does not work:

1. Turn off the computer and remove the newly installed interface card.
2. Turn the computer on. If the system boots normally, there is probably an interrupt conflict between a previously installed device

If you need assistance resolving the interrupt conflict, contact Photometrics Customer Service.

### New Hardware Found Dialog Box Does Not Appear

If the New Hardware Found dialog box does not appear after installing a new interface card to the computer and booting Windows 7:

1. Make sure the new interface card is inserted in an expansion slot according to the computer manufacturer's instructions
2. Ensure Prime is connected and powered on at least 10 seconds before starting the computer when using the PCIe interface.
3. When using the USB3.0 interface, wait for the LED on the rear of the camera to stop blinking before checking for "New Hardware Found" and opening the application.

It is possible that there is a conflict between the new interface card and a previously installed expansion card. With the computer's power turned off, remove any previously installed expansion cards that the system does not need to function (If you are unsure which cards can be safely removed, call Photometrics Customer Service.). Then turn the computer back on.

If the New Hardware Found dialog box still does not appear, contact Photometrics Customer Service.

## **Images Not Displayed**

If no images appear:

1. Confirm the camera switch is set to on.
2. Confirm that the Prime sCMOS camera is selected in the imaging software application.
3. Power off the camera and the host computer and check all system connections (particularly the DATA and power cables), then restart.
4. Confirm the camera is operational by taking an image with a standard C-mount lens attached to the camera. Using normal room lighting, place the camera on a table about three meters away from an object and acquire an image.

If the problem persists, contact Photometrics Customer Service.

## **Camera Running Too Warm**

It is normal for the camera to be slightly warm to the touch while in operation. However, if it is more than slightly warm to the touch (and at least one inch of space has been left around the external cooling fins for airflow), switch off the camera immediately and contact Photometrics Customer Service.

## **PVCAM Error Message Appears**

If a PVCAM error message appears, note the message's number code and contact Photometrics Customer Service.

## **Lengthy Pauses During Imaging**

If you notice lengthy pauses marked by a lot of disk activity while imaging:

- Close any other programs that may be running.
- Install more physical memory (RAM) in your computer system.

## Chapter 6.

# Basic Specifications

### Prime sCMOS: Front, Side And Rear Views

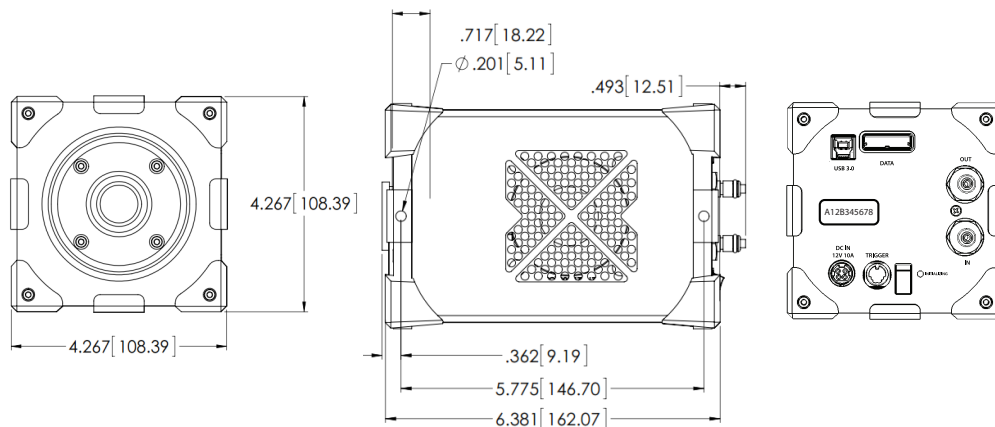


Figure 14: Prime Front View

Figure 14: Prime Side View

Figure 14: Prime Rear View

### Camera Weight

Weight: 3.8 lbs. (1.7 kg)

### Sensor Specifications

Window	UV grade fused-silica Broadband MgF2 anti-reflective coating on both surfaces
sCMOS sensor Array	
Sensor	BAE CIS2020
Sensor Process	Microlens array
Resolution	2048 x 2048
Pixel Size	6.5µm x 6.5µm
Digitalization (Readout) Rate	420 MHz

## Power Supply Specifications

Voltage Input:	100-240 V~ @ 50-60 Hz
Current Input:	2.5 A (110V nominal)
Voltage Output:	+12V @ 8 A
Maximum Power Output:	140 W
Power Supply Weight:	1.80 lb (0.82 kg)
Supply Cable Length:	4 ft. / 1.22 m
Certifications:	CE, UL, CUL, FCC, PSE Efficiency level VI

**Note:** CE certification applies to the Prime camera only when the camera system operates with a CE-approved power supply



FIGURE 19. Prime Power Supply Top View

## Appendix

# Liquid Cooling Setup Instructions

**Warning:** Use of equipment not originally provided by Photometrics for use with liquid cooled cameras will void any and all warranty coverage of the product.

1. Unpack the cooler and hose assembly.
2. Confirm the cooler and hoses are pre-filled with blue-colored coolant.
3. Press one hose connector into its mate on the cooler.
4. Repeat with the second hose connector.
5. Press each hose connector on to its mating connector on the camera:  
Circulator Out > Camera In  
Camera Out > Circulator In  
Listen for the "click."
6. Pull each connector to ensure they are locked.
7. Inspect the set-up to insure the hose connectors are secure at the cooler and camera.
8. Set both the pump speed and fan speed to level 10 on the front display on the Circulator.
9. Plug-in the cooler and turn it on.
10. Look through the clear cover on the coolant reservoir to observe the liquid level and confirm circulation (The liquid surface will appear agitated with normal circulation).
11. Turn on the camera power and continue the setup per QuickStart Guide.
12. Use Software to set the camera fan speed to "off" - **DO NOT turn off camera fan without liquid circulating.**

*Please note there is no temperature adjustment on the unit.*

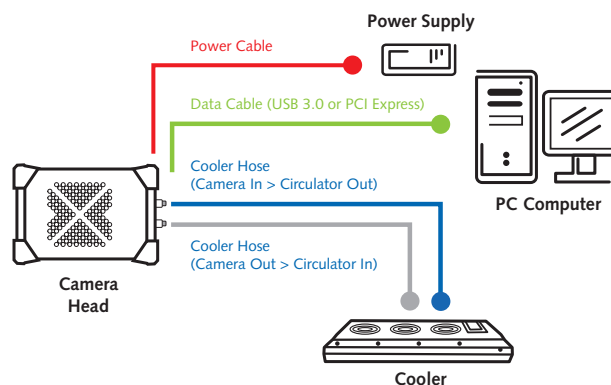


Figure 20.  
Liquid Cooled Prime Setup  
Diagram

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